

Local compiler switches

| cmd | short | long | explanation |
|-----|-------|-------------------|--|
| | \$A | \$ALIGN | Align Data. |
| A | | \$ASMMODE | Select assembler mode. |
| | \$B | \$BOOLEVAL | Use complete boolean evaluation. |
| Sa | \$C | \$ASSERTIONS | Enable assertion support. |
| | | \$CALLING | Set default calling convention |
| d | | \$DEFINE | Define a symbol. |
| | | \$ELSE | Switch conditional compilation. |
| | | \$ENDIF | End conditional compilation. |
| | | \$ERROR | Generate error message. |
| | \$F | | Use far or near functions. |
| | | \$FATAL | Generate fatal error message. |
| Sg | | \$GOTO | Support Goto and Label. |
| | \$H | \$LONGSTRINGS | Use AnsiStrings. |
| | | \$HINT | Generate hint message. |
| vh | | \$HINTS | Emit hints |
| | | \$IF | Start conditional compilation. |
| | | \$IFDEF | Start conditional compilation. |
| | | \$IFNDEF | Start conditional compilation. |
| | | \$IFOPT | Start conditional compilation. |
| | | \$INFO | Generate info message. |
| Si | | \$INLINE | Enable inline code support. |
| Ci | \$I | \$IOCHECKS | Include Input/Output checking. |
| | | \$I | Include file. |
| | | \$I | Include compiler info. |
| | \$L | \$LINK | Link object file. |
| | | \$LINKLIB | Link to a library. |
| | \$M | \$TYPEINFO | Generate Run-Time type information. |
| Sm | | \$MACRO | Enable macro support. |
| | | \$MAXFPUREGISTER | set maximum number of FPU registers |
| | | \$MESSAGE | Generate info message. |
| | | \$MMX | Enable Intel MMX support. |
| | | \$NOTE | Generate note message. |
| vn | | \$NOTES | Emit notes. |
| A | | \$OUTPUT_FORMAT | Select compiler output format. |
| | \$P | \$OPENSTRINGS | Use open strings. |
| | | \$PACKENUM | Specify minimum enumeration type size. |
| | | \$PACKRECORDS | Specify Alignment of record elements. |
| Co | \$Q | \$OVERFLOWCHECKS | Use overflow checking. |
| Cr | \$R | \$RANGECHECKS | Use range checking. |
| | | \$SATURATION | Enable saturation operations. |
| XX | | \$SMARTLINK | Use smartlinking. |
| St | | \$STATIC | Enable use of Static keyword. |
| | | \$STOP | Generate fatal error message. |
| | \$T | \$TYPEDADDRESS | Enable typed address operator. |
| u | | \$UNDEF | Undefine a symbol. |
| | \$V | \$VARSTRINGCHECKS | Use strict var-string checking. |
| | | \$WAIT | Wait for enter key press. |
| | | \$WARNING | Generate warning message. |
| | | \$WARNINGS | Emit warnings. |
| | \$X | \$EXTENDEDSYNTAX | Enable use of extended syntax. |

Global compiler switches

| cmd | short | long | explanation |
|-----|-------|-----------------|--|
| | | \$APPID | Set application ID (PalmOS) |
| | | \$APPNAME | Set application name (PalmOS) |
| | | \$APPTYPE | Specify type of application (Windows only) |
| g | \$D | \$DEBUGINFO | Include debugging symbols. |
| | | \$DESCRIPTION | Not supported. |
| | \$E | | Enable emulation of coprocessor. |
| | \$G | | Generate 80286 code. |
| Fi | | \$INCLUDEPATH | Specify include file search path. |
| | \$L | \$LOCALSYMBOLS | Enable local symbol information. |
| Fl | | \$LIBRARYPATH | Specify library search path. |
| | \$M | \$MEMORY | Specify memory sizes. |
| M | | \$MODE | Specify compiler compatibility mode. |
| | \$N | | Enable numeric processing. |
| | \$O | | Enable overlay code generation. |
| Fo | | \$OBJECTPATH | Specify object file search path. |
| Ct | \$S | | Use stack checking |
| Fu | | \$UNITPATH | Specify unit file search path. |
| | | \$VERSION | Set DLL version (Windows) |
| | \$W | \$STACKFRAMES | Generate stackframes. |
| b | \$Y | \$REFERENCEINFO | Insert browser information. |